

## 2020 SPRING MAJOR – ROOKIE (revised 5/12)

These notes are based on Golf Clash Tommy's playthrough. He got a -15 on this shot combo with two eagles and two trosses, all shots were very close and below include slight tweaks to make them better. I only play expert at this point so cannot provide any personal recommendations. Please note the club and ball choices and the drive yardage so you can adjust appropriately. Making the ring adjustments for different levels of the same club, different clubs you may choose, or from different yardages distances will not work well as every club and club level requires different adjustments. I recommend using an app if you need help with adjustments for other balls, clubs or distances.

### HOLE #1

#### Tee shot

- Extra Mile5 and Marlin ball.
- 4.5 top spin and 2.5 right spin.
- White ring should be on the fairway/rough line to the right. 2<sup>nd</sup> bounce between the bunkers.
- Max distance adjustment +10% (1.9 rings with EM5, Marlin ball and 4.2 wind)
- After adjusting, get in line with your ball guide and push the target up to max distance
- No curl or overpower
- Goal is around 336 yards

#### 2<sup>nd</sup> Shot

- Backbone7
- 3 back spin
- min distance from 336 tee shot +10% (1.5 rings with Backbone, Marlin and 3.0 wind)
- No overpower or curl.



Tee shot (before wind adjust)



2<sup>nd</sup> shot

### HOLE #2

#### Tee shot

- Sniper4 and Marlin ball.
- Rough bump.
- ¼ to ½ top spin.
- Ball guide to hole with yellow ring entirely in rough on edge of fairway
- Min distance +0% (2.5 rings with Sniper4, Marlin, wind of 3.3)
- No curl or overpower.



Tee shot (before wind adjust)

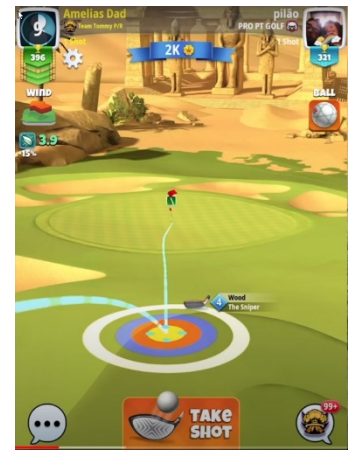
## HOLE #3 - a great tross opportunity!

### Tee shot

- Extra Mile5 and Quasar or Katana.
- Max top spin and Max right spin.
- ½ red ring in fairway and rough to right
- Max distance adjustment +10% (1.5 rings with EM5, Quasar ball and 3.3 wind)
- No curl or overpower
- Goal is around 324 yards



Tee shot (before wind adjust)



2<sup>nd</sup> shot

### 2<sup>nd</sup> Shot

- Sniper4
- Rough bump.
- Max left spin and 2.5 top
- Red ring half fairway and half rough
- Guide to hole and be sure you found the funnel. Ball guide should stay to hole when you slightly move target left and right
- Min distance adjustment +0% (3.0 rings Quasar or 3.1 Katana from 324 yards and with 3.1 wind)
- No overpower or curl

## HOLE #4

### Tee shot

- Backbone7 and Marlin ball.
- 4 back spin
- edge of red ring on fairway/rough line
- guide toward hole
- Min distance +25% (2.5 rings with Sniper4,
- Marlin, wind of 3.3)
- No overpower or curl.



Side angle



guide at hole angle

## HOLE #5

### Tee shot

- Option 1: Go for it with Extra Mile5 and Berserker or power 5 ball. Can reach green, but risk issues if you don't hit perfect.
- Max top spin, max left, max overpower
- Option 2:
- Extra Mile5 and basic ball
- Max top spin
- Max distance adjustment +10% (1.6 rings with EM5, Basic ball and 4.2 wind)
- No overpower or curl
- Goal is around 342 yards



Tee shot – Go for it!



Tee shot – play safe

(both before wind adjust)

### 2<sup>nd</sup> Shot - after Playing it safe tee shot

- Thorn4 or Hornet4
- No spin
- Med distance adjustment +10% (1.7 rings with Thorn4 at 342 yards and with 4.5 wind)



2<sup>nd</sup> shot – play safe

## HOLE #6

### Tee shot

- Extra Mile5 and Titan ball
- Max top spin and right spin
- Max distance adjustment +10% (1.8 rings with EM5, Titan ball and 4.0 wind)
- Push up to max after adjusting for wind
- Goal is around 361 yards

### 2<sup>nd</sup> Shot

- Big Dawg6
- Rough bump
- 5 top spin and 1 right spin
- Max distance adjustment +20% (1.7 rings with Big Dawg 361 yards and with 3.3 wind)
- No overpower or curl



Tee shot (before wind adjust)



2<sup>nd</sup> shot



## HOLE #7

### Tee shot

- Backbone7 and Navigator ball.
- 4 back spin and 1.5 right spin
- Med distance +10% (1.9 rings with Backbone7, Navigator and 2.9 wind)
- Ball guide toward hole with yellow ring in rough.
- No overpower or curl.



Tee shot (before wind adjust)

## HOLE #8

### Tee shot

- Option 1: Go for it with Extra Mile5 and Berserker or power 5 ball.
- Max top spin, 1 right spin, max overpower
- Option 2:
- Extra Mile5 and Katana ball
- Max top spin
- Max distance adjustment +10% (1.7 rings with EM5, Katana ball and 3.8 wind)
- No overpower or curl
- Goal is around 348 yards



Tee shot – Go for it!



Tee shot – play safe

(both before wind adjust)

### 2<sup>nd</sup> Shot - after option 2 tee shot

- Thorn4 or Hornet4
- 3 right spin and 1 back spin
- Max distance adjustment +20% (2.0 rings with Thorn4 at 348 yards and with 3.5 wind)



2<sup>nd</sup> shot

## HOLE #9 - another great tross opportunity!

### Tee shot

- Quarterback7 and Katana ball.
- Max right spin, as much top spin as possible
- ½ blue ring in fairway and rough to right... picture show ½ red but ½ blue is safer
- Max distance adjustment +10% (4.6 rings with QB7, Katana ball and 4.5 wind)
- Max right curl, but hit PERFECT
- Goal is around 312 yards



Tee shot (before wind adjust)



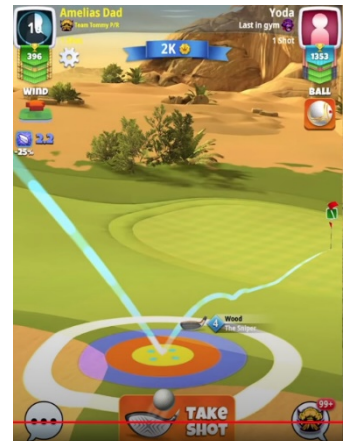
Max right curl

### 2<sup>nd</sup> Shot

- Sniper4
- Rough bump.
- 6 right spin and 1 top
- Guide just short of hole because of push wind will give.
- Med distance adjustment +25% (2.4 rings with Katana from 312 yards and with 2.2 wind)
- No overpower or curl



Guide to hole angle



Close in from right side