2020 SPRING MAJOR - PRO (revised 5/12)

These notes are based on Golf Clash Tommy's playthrough. He got a -16 on this shot combo with three eagles and two trosses (-18 because I switched in Madurai's ace on #4 and Nicholas' on #2), all shots were very close and below include slight tweaks to make them better. I only play expert at this point so cannot provide any personal recommendations. Please note the club and ball choices and the drive yardage so you can adjust appropriately. Making the ring adjustments for different levels of the same club, different clubs you may choose, or from different yardages distances will not work well as every club and club level requires different adjustments. I recommend using an app if you need help with adjustments for other balls, clubs or distances.

HOLE #1

Tee shot

- Extra Mile8 and Titan ball.
- 4.5 top spin and max right spin.
- White ring should be on the fairway about 1/2 ring from rough on right.
- Max distance adjustment +10% (2.3 rings with EM8, Titan ball and 5.2 wind)
- After adjusting, get in line with your ball guide and push the target up to max distance
- No curl or overpower
- Goal is around 385 yards

2nd Shot

- Thorn8
- 1 back spin and 2 right spin
- min distance from 336 tee shot +20% (3.5 rings with Thorn8, Titan and 6.2 wind) or 60% distance of club at +20%
- No overpower or curl.

HOLE #2

<u>Tee shot</u>

Courtesy of Nicholas

- Sniper10 and Titan ball.
- 4 left spin ½ top spin
- Ball guide just to middle of hole
- Med distance +10% (this means wind speed equals ring adjustment with Sniper10)
- No curl or overpower.



Tee shot (before wind adjust)



Tee shot (before wind adjust)

2nd shot

HOLE #3 - a great tross opportunity!

Tee shot

- Extra Mile7 and Katana ball
- 4.5 top spin and Max right spin.
- Edge red ring on fairway/rough line to right
- At max distance but have room, so 65% distance adjustment +10% (3.7 rings with EM7, Katana ball and 7.4 wind)
- No curl or overpower
- Goal is around 358 yards

2nd Shot

- Sniper9
- Rough bump.
- Max left spin and 2 top
- Yellow ring in rough, almost touching fairway
- Guide to hole and be sure you found the funnel. Ball guide should stay to hole when you slightly move target left and right`
- Min distance adjustment +0% (4.6 rings Katana from 358 yards and with 5.8 wind)
- No overpower or curl

HOLE #4

Tee shot

Courtesy of Madurai

- Backbone9 and Katana ball.
- 1 back spin 1.75 left spin
- blue ring just into rough
- guide toward hole
- Max distance +25% (6.0 rings with Bckbn9, Katana, wind of 6.6)
- No overpower or curl.



Tee shot (before wind adjust)

SKIP 2nd shot Tee shot (before wind adjust)

HOLE #5

Tee shot

- BigTopper5 and Titan ball
- Max top spin
- Max distance adjustment +10% (3.4 rings with BT5, Titan ball and 7.5 wind)
- Align with ball guide and push up to max
- No overpower or little OP but no curl
- Goal is around 386 yards

2nd Shot

- Thorn7
- 1.5 back spin
- Edge of blue ring on fringe/fairway line
- Max distance adjustment +10% (3.7 rings with Tee shot (before wind adjust) Thorn7 and Titan at 386 yards and with 5.9 wind)





2nd shot

HOLE #6

Tee shot

- Big Topper5 and Kingmaker ball (but better to use Apoc 4, Thors4 or EM8)
- Max top spin and 1 right spin
- Max distance adjustment +10% (3.2 rings with BT55, Kingmaker ball and 6.9 wind)
- Push up to max after adjusting for wind
- Goal is around 399 yards or more

2nd Shot

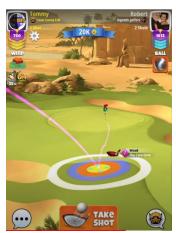
- Big Dawg6 or Cat5
- Rough bump
- 4.5 top spin and 4 right spin
- Med distance adjustment +20% (2.9 rings with Tee shot (before wind adjust) BigDawg6 at 399 yards and with 6.4 wind)
- align with guide and pull back on ring
- No overpower or curl

HOLE #7

Tee shot

- Sniper9 and Quasar ball.
- 4 back spin and 3 left spin
- Edge of red ring near fairway/rough line on left
- Ball guide one grid square right of hole
- Max distance +10% (6.5 rings with Sniper9, Quasar and 6.1 wind)
- No overpower or curl





2nd shot



Tee shot (before wind adjust)

HOLE #8

<u>Tee shot</u>

- Extra Mile7 and Titan ball
- Max top spin and Max left spin
- Blue ring almost all into rough on right
- Max distance adjustment +10% (3.3 rings with EM7, titan ball and 6.0 wind)
- Align with ball guide and push to max
- No overpower or curl.
- Hit PERFECT or slight great right or may end in rough.

2nd Shot

- Thorn7
- \bullet 2 right spin and $\frac{1}{2}$ back spin
- Max distance adjustment +20% (4.1 rings with Thorn7 and Titan with 6.0 wind)

HOLE #9 - another great tross opportunity!

<u>Tee shot</u>

- Apoc (any level) or Rock (6+) and Kingmkr ball.
- Max right spin and 3 top spin
- ½ blue ring in fairway and rough to right... picture show ½ red but ½ blue is safer
- Max distance adjustment +10% (5.1 rings with Apoc5, Kingmkr ball and 6.5 wind)
- Align with ball guide and push up to max
- ¾ over power and Max right curl, but hit PERFECT
- Goal is around 408 yards

Take Shot (before wind adjust)

Tee shot (before wind adjust)



Max right curl

2nd Shot

- Goliath9
- Rough bump.
- 3.25 top spin and as much right spin as possible
- Guide just short of hole because of push wind will give.
- Max distance adjustment +25% (3.3 rings with Kingmkr from 408 yards and with 4.7 wind)
- No overpower or curl





2nd shot